

CONTACT

pkeesee8381@smail.pcd.edu

360-562-6913

www.blazingmindstudios.com

Longview, Washington

EDUCATION

PIERCE COLLEGE

AAS, New Media and Digital Design

Expected Graduation:
December 2026

SKILLS

- UX/UI Design
- Figma Prototyping
- Wireframing and User Flows
- Adobe Creative Cloud
- Branding
- Typography and Layout
- HTML, CSS, Bootstrap, and JavaScript
- Animation and Storyboarding
- Microsoft Office Suite

Payton Keesee

UX/UI • BRANDING • INTERACTIVE MEDIA

I am currently working toward my AAS in New Media and Digital Design at Pierce College. Through my classes and personal projects, I have worked on app designs, branding, websites, animation, and game-related projects using Figma, Adobe Creative Cloud, HTML, and CSS. I am especially interested in UX/UI and digital design work that allows me to combine creativity with problem-solving.

SELECTED PROJECTS

BLAZINGMIND STUDIOS MOBILE APP DESIGN

Figma and Adobe Photoshop

- Designed a high-fidelity mobile app prototype that brought the BlazingMind Studios brand into a mobile experience.
- Created the navigation, screen layouts, components, typography, and animations with a focus on keeping the app visually strong and easy to move through.

CAUTION CARL ANIMATED SHORT

Adobe Animate, Illustrator, and Audition

- Created an original animated short from the early character concept and storyboard through the final animation.
- Combined character animation, lip-syncing, dialogue, sound effects, and music to bring the story together.

COMBUSTIBLE LEMONS MOBILE GAME

HTML, CSS, JavaScript, Capacitor, and Android Studio

- Developed an original HTML5 arcade game under the BlazingMind Studios brand and designed the interface and gameplay experience.
- Used Capacitor and Android Studio to turn the web-based game into an Android app for testing.

EXPERIENCE

INDEPENDENT DESIGN & GAME DEVELOPMENT PROJECTS

BlazingMind Studios | Self-Directed Creative Brand

2024-Present

- Create independent branding, UX/UI, website, animation, and game-related projects.
- Take projects from the first idea through design, revisions, testing, and final presentation.